

$$\frac{\partial \zeta}{\partial t} = \underbrace{-\vec{V} \cdot \vec{\nabla} \zeta}_{(1)} - \underbrace{v\beta}_{(2)} - \underbrace{\zeta(\vec{\nabla} \cdot \vec{V})}_{(3)} - \underbrace{f(\vec{\nabla} \cdot \vec{V})}_{(4)} - \underbrace{\hat{k} \cdot \vec{\nabla}_w \times \frac{\partial \vec{V}}{\partial z}}_{(5)} + \underbrace{\hat{k} \cdot \vec{\nabla} \times \vec{F}_r}_{(6)}$$

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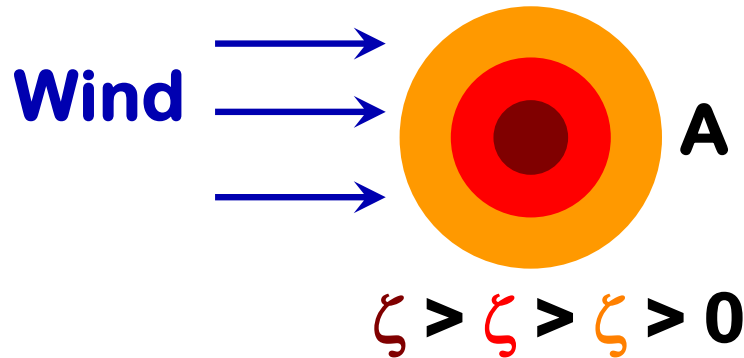
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- The Vorticity Equation says that the local time rate of change of relative vorticity is related to **SIX** separate physical processes:

- 1) The advection of relative vorticity
- 2) The advection of planetary vorticity
- 3) The divergence acting on relative vorticity
- 4) Planetary vorticity acting on divergence
- 5) The tilting of horizontal shear vorticity
- 6) Friction

1) The advection of relative vorticity:  $-\vec{V} \cdot \vec{\nabla} \zeta$

- We've already examined **advection**, and this term simply represents the transport of relative vorticity by the flow.

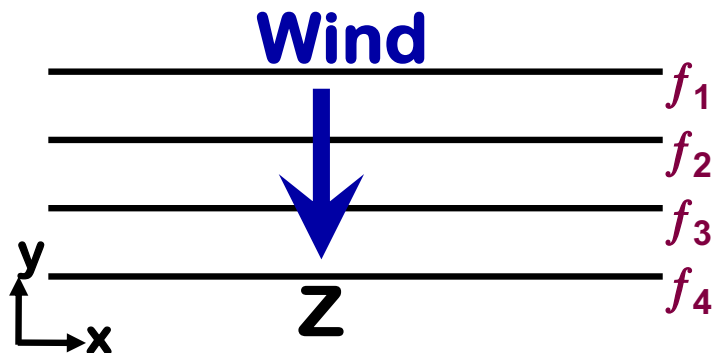


At point A, the gradient of  $\zeta$  points to the left, so

$$-\vec{V} \cdot \vec{\nabla} \zeta = -|\vec{V}| |\vec{\nabla} \zeta| \cos 180^\circ > 0 \rightarrow \frac{\partial \zeta}{\partial t} > 0$$

2) The advection of planetary vorticity:  $-v\beta$

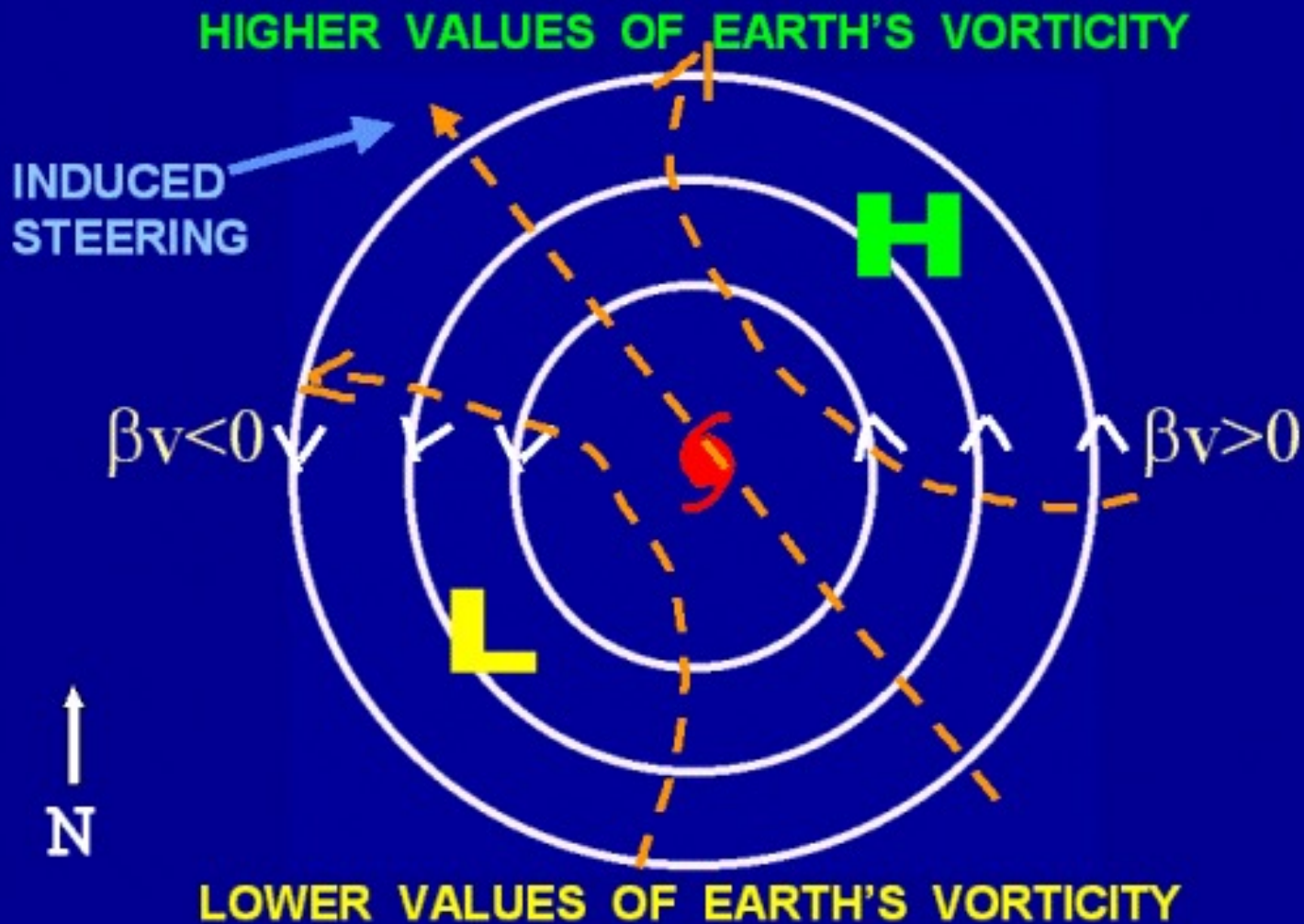
- We recall that  $\beta \equiv \frac{df}{dy}$  and  $f = 2\Omega \sin \phi$ ; thus, we have **higher** values of  $f$  to the north and lower to the south ( $f_1 > f_4$ ).



A northerly wind ( $v < 0$ ) will advection higher  $f$  to the south, so

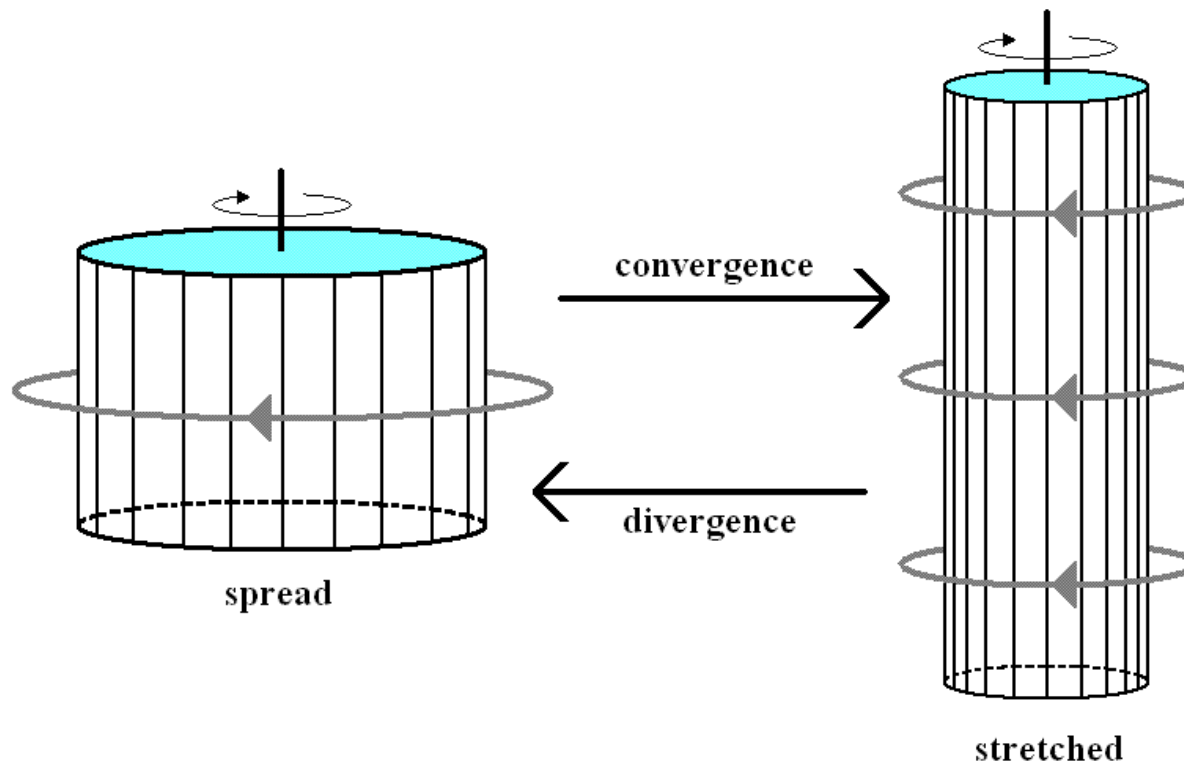
$$-v\beta > 0 \rightarrow \frac{\partial \zeta}{\partial t} > 0$$

# The Beta Effect



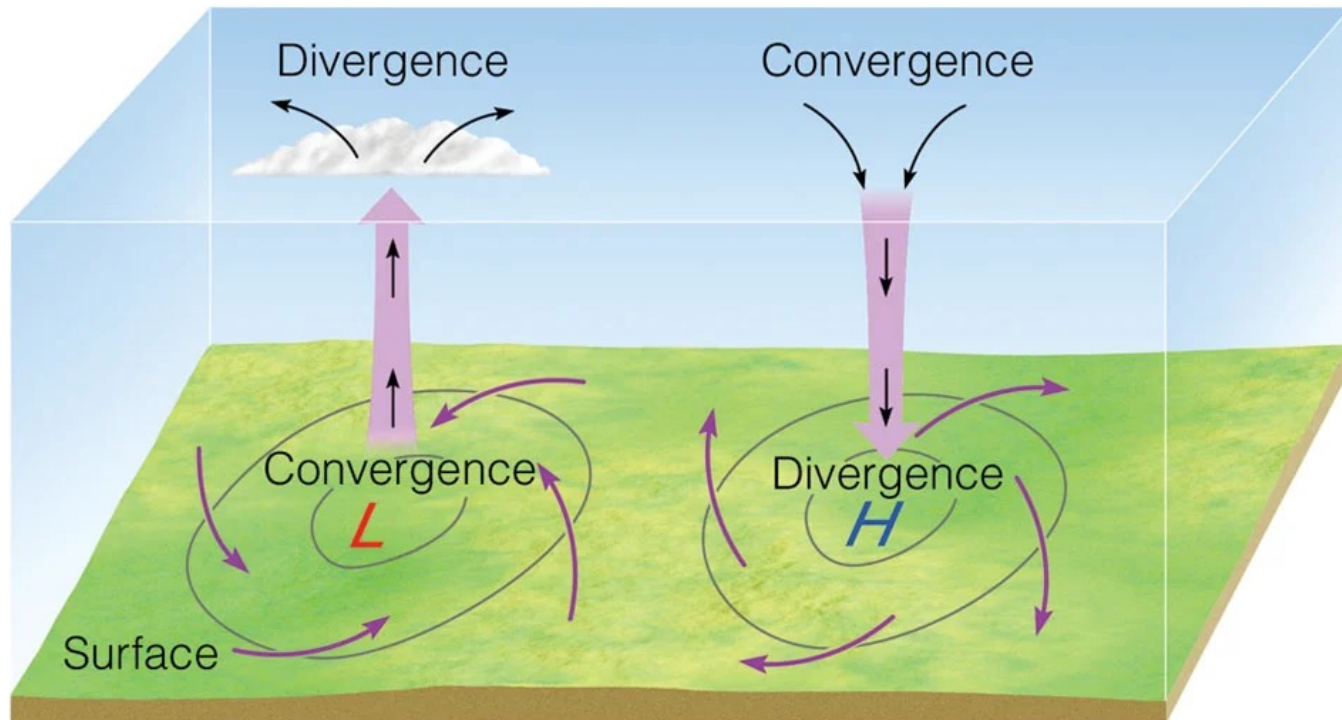
### 3) The divergence acting on relative vorticity: $-\zeta(\vec{\nabla} \cdot \vec{V})$

- This term is often referred to as vortex tube stretching or shrinking.
- Consider a vertical column of air (vortex tube) rotating with some vorticity  $\zeta < 0$ .
- If the column is squished by convergence,  $(\vec{\nabla} \cdot \vec{V}) < 0$ , it will stretch vertically and the rotation rate will increase.



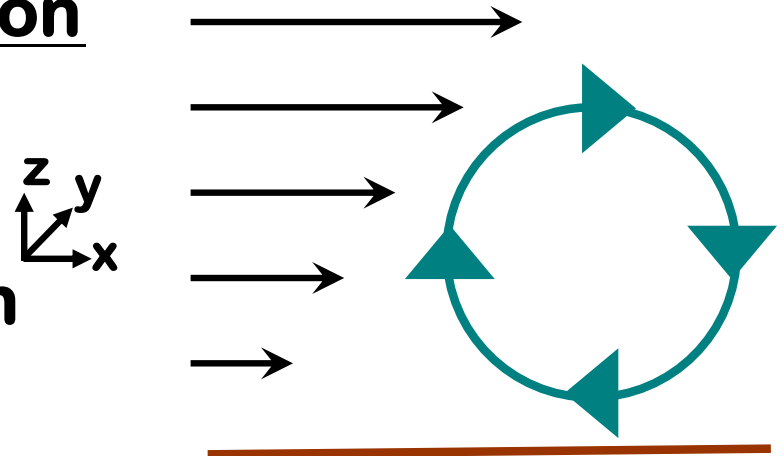
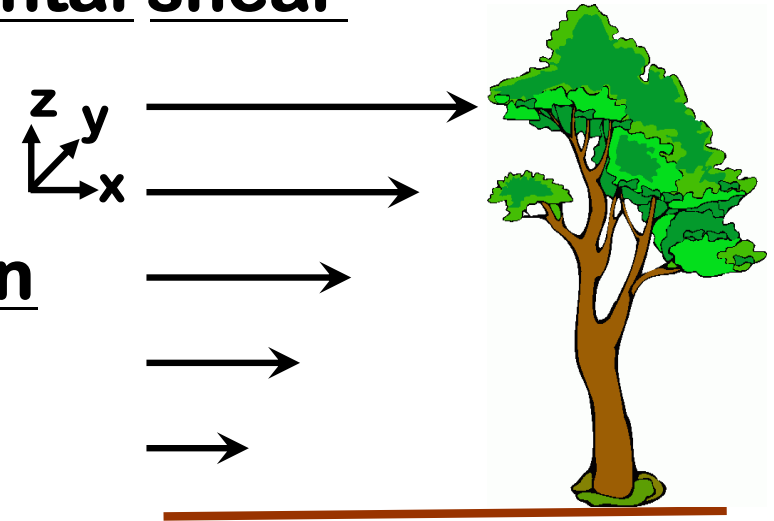
#### 4) Planetary vorticity acting on divergence: $-f(\vec{\nabla} \cdot \vec{V})$

- Consider purely convergent  $(\vec{\nabla} \cdot \vec{V}) < 0$  and divergent  $(\vec{\nabla} \cdot \vec{V}) > 0$  winds, like at the surface below.
- Because the Coriolis force deflects to the right of motion, the winds are turned such that purely convergent flow attains a counterclockwise (cyclonic) spin, and purely divergent flow becomes divergent and clockwise (anticyclonic).

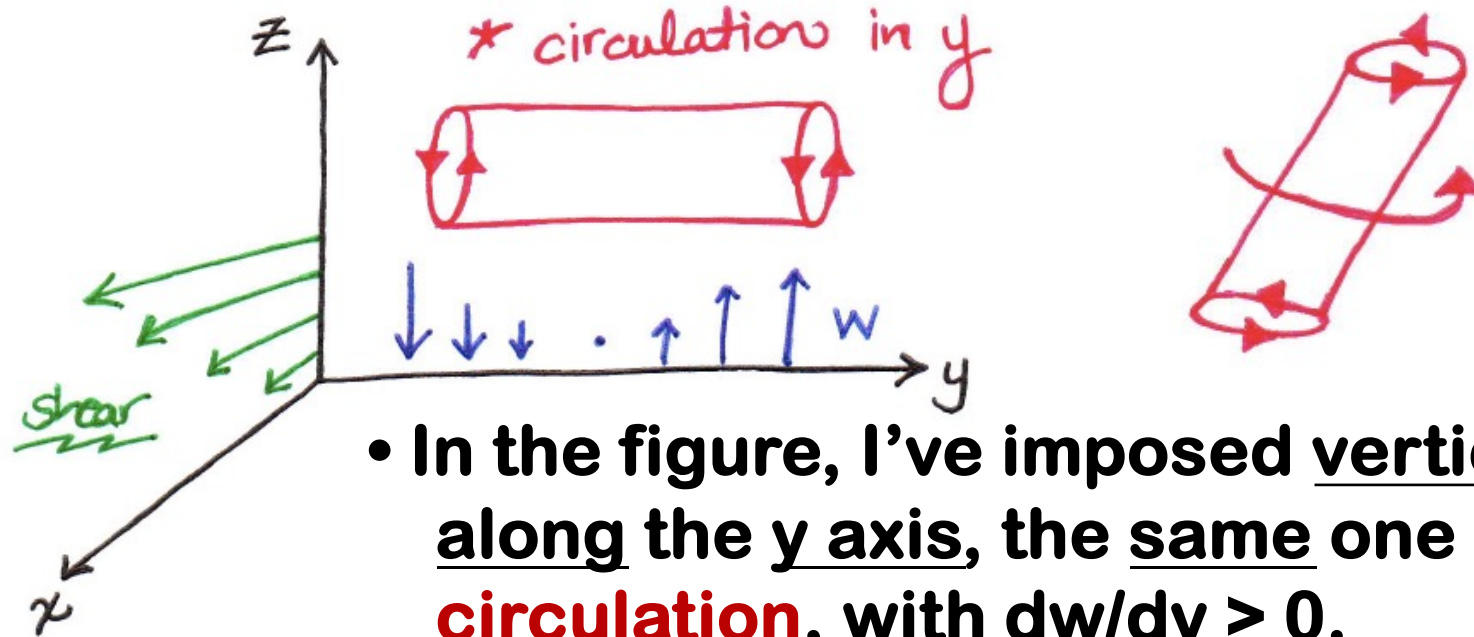


## 5) Tilting horizontal shear vorticity

- This term is also known as the twisting or tipping term, and represents the production of vertical relative vorticity by literally tipping horizontal shear vorticity into the vertical.
- Suppose, we have vertical speed shear of the wind in the x direction such that  $du/dz > 0$  (westerly winds increase with height).
- From natural coordinates, we know speed shear normal to the direction of the flow generates vorticity.
- In this case, it is a clockwise circulation about the y axis, which is directed into the slide.



5) The tilting of horizontal shear vorticity:  $-\hat{k} \cdot \vec{\nabla}_w \times \frac{\partial \vec{V}}{\partial z}$



• In the figure, I've imposed vertical motion along the y axis, the same one as our circulation, with  $dw/dy > 0$ .

• Thus, the horizontal circulation will be differentially tilted into the vertical, generating vertical vorticity. Here,

$$\frac{\partial \xi}{\partial t} = -\hat{k} \cdot \vec{\nabla}_w \times \frac{\partial \vec{V}}{\partial z} = -\hat{k} \cdot \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & \frac{\partial w}{\partial y} & 0 \\ \frac{\partial u}{\partial z} & 0 & 0 \end{vmatrix} = -\left( -\frac{\partial u}{\partial z} \frac{\partial w}{\partial y} \right) > 0$$

## 6) Friction: $\hat{k} \cdot \vec{\nabla} \times \vec{Fr}$

$$\frac{\partial \zeta}{\partial t} = \hat{k} \cdot \vec{\nabla} \times \vec{Fr} = \hat{k} \cdot \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_x & F_y & F_z \end{vmatrix} = \frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y}$$

- This expression says there needs to be a horizontal gradient of friction, i.e., surface roughness, to generate vertical vorticity, such as along a coastline.

