

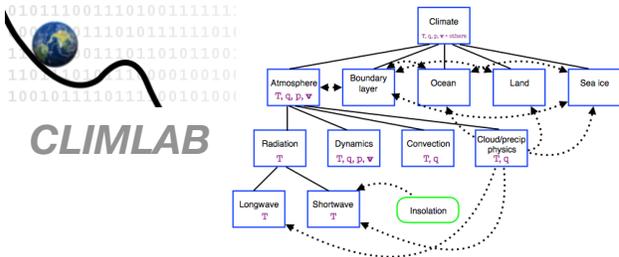


The Climate Laboratory

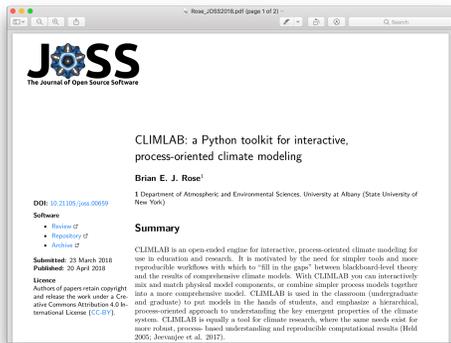
Bringing hands-on interactive climate modeling into the classroom



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- Software toolkit for building **climate models from modular components**
- Enables interactive investigation with **Python code**
- **Free and open-source**
- Created at **UAlbany**; used in research and education worldwide



Modeling the global energy budget

Introducing the zero-dimensional Energy Balance Model

This notebook is part of *The Climate Laboratory* by Brian E. J. Rose, University at Albany.

1. Recap of the global energy budget

Let's look again at the observations:

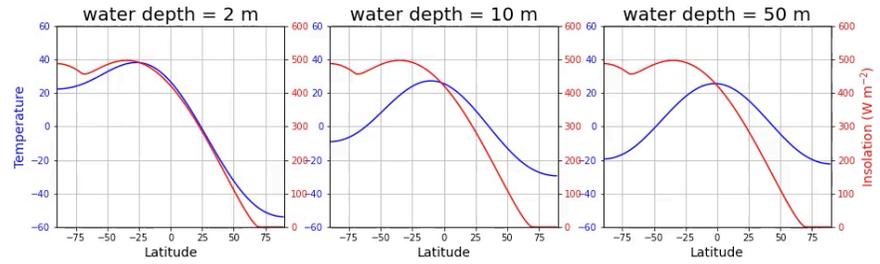
2. Tuning radiative fluxes to the observations

Recap of our simple greenhouse model

Last class we introduced a very simple model for the OLR or Outgoing Longwave Radiation to space:

$$OLR = \tau \sigma T_e^4 \quad (1)$$

What determines the size of seasonal temperature changes?



<https://brian-rose.github.io/ClimateLaboratoryBook/courseware/seasonal-cycle.html>

We use CLIMLAB to build a **toy model** that includes **basic building blocks**:

- Seasonal changes in sunlight
- Heat storage by the ocean
- Heat transport by the atmosphere

The animation shows resulting **temperature changes and phase shifts** for different amounts of **land vs ocean**.

The Climate Laboratory book <https://brian-rose.github.io/ClimateLaboratoryBook>

- An **online, interactive** textbook on fundamentals of climate science
- Powered by CLIMLAB software
- **Free and open-source**



A National Science Foundation-funded project at the intersection of climate science, education, and open-source software.

